



Visual Studies
SCI-Arc fall 2006

Instructor: juan azulay
ta: Benjamin smith

**POINTS AND LINES |
TRUE ROMANCE**

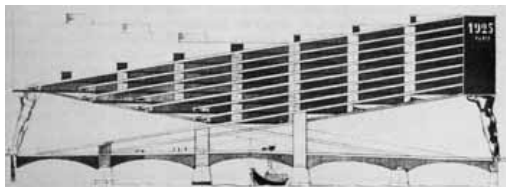
"We declare that the splendor of the world has been enriched by a new beauty: the beauty of speed. A racing automobile with its bonnet adorned with great tubes like serpents with explosive breath ... a roaring motor car which seems to run on machine gun fire, is more beautiful than the Victory of Samothrace."

Filippo Tommaso Marinetti. The Futurist Manifesto.

Overview

Introduction. Drawing is a link-all in architecture. It is one of the main idioms with which we communicate, through which we think and ultimately speculate.

This course will examine the relationships between drawing and thinking, while emphasizing the proficiency in the use of the tools, digital and analog. The drawings in question will be subjected to representative, analytical or critical framing, and we will place them next to a history of visual culture with the purpose of increasing visual literacy and speculative/representative connections.



Konstantin Melnikov. Moscow Garage.

Program. The course consists of three sections, which are closely linked and mutually dependent: drawing, fabrication and a final speculative time-based drawing round.

Site. The site will be 6 Flags Magic Mountain in Valencia. You will choose the roller coaster that you want to work with.

Sequence

Week 1. Introductions.

Week 1 through 6. Drawing.

Week 6 through 11. Fabrication.

Week 11 through 14. Speed Drawing.

Lab Time. Lab time is mandatory and implemented on a weekly basis at the discretion of the instructor. Students **MUST** attend lab in order to get a passing grade in the course.

AutoCAD. The course has an AutoCAD dedicated module as its core digital skill set. You will be expected to know how to work with it by the semester's end.

Studio Culture. Studio Culture is one of the most important aspects of SCI-Arc, and of Architecture. A culture of intellectual intensity supports the production of thought-provoking work and helps students question what they do, and how they do it. It is vital to the spirit of invention, and central to the profession. Working at home is insufficient: Students must work in studio, as they will learn as much from each other's work as they learn from any other source. Studio presence will be a major component of a student's final grade: Architecture school has a participatory basis.

Contacts

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Policies

Attendance and Participation. Attendance and participation are mandatory, as they constitute a core value of SCI-Arc. Any student missing two classes will receive a warning letter from the School Registrar. A third absence will result in the student being asked to withdraw from the studio or receive NC. Arriving late, or leaving early constitutes an absence. Recurring problems with attendance and/or performance will be referred to the Undergraduate Director and School Academic Counselor. Participation means actively taking part in studio dialogues at all levels, but most importantly by working in studio. Absences during reviews are inexcusable and they will compromise grades.

Plagiarism. SCI-Arc policies regarding plagiarism as defined and specified in the Course Catalog are in effect. Plagiarism (presenting the ideas or words of others as one's own) will result in an immediate NC for the studio, and potential dismissal from the school.

Time Management. It is crucial that students learn to manage time on a day-to-day basis. Students should not fall behind, and should not rely on all-nighters. Students are a far better asset to the studio if they can clearly present their projects and participate in the studio discussions.

Evaluation. Students will be evaluated on the basis of both in and out of participation, the completeness, breadth and depth of their work, their improvement during the course of the semester and their overall commitment to the goals of the studio and SCI-Arc as a whole. A passing grade requires completion of all assigned projects, including your portfolio. Incomplete work will not be evaluated, late work will be downgraded at the discretion of the instructor, and no grades will be issued without the submission of your 3A-updated portfolio.

Grading Procedures. Available grades are CR+, CR, CCR or NC. The first three are passing grades, the last one is not. CCR (Conditional Credit) means that the instructor, the Undergraduate Director and the School Counselor will let the student know what they need to complete, by what date, to get a passing grade. Refer to the Course Catalog for complete grading policies.



Coney Island Roller Coaster